

**GETACTIVE! SINGAPORE 2017  
COMPETITION RULES & REGULATION – FOOTBALL**

**1. Rules**

- 1.1 The competition for the Youth category shall be conducted in accordance with the 5-a-side Football rules and regulations.
- 1.2 The competition for the Masters and Corporate categories shall be conducted in accordance with the 7-a-side Football rules and regulations.
- 1.3 The Youth category will be governed by the GetActive! Singapore 2017 and Singapore Youth Olympic Festival 2017 Competitions general rules and regulations.
- 1.4 The Masters and Corporate categories will be governed by the GetActive! Singapore 2017 Competitions general rules and regulations.

**2. Categories & Eligibility**

S/N	Category	Sub-Category	Eligibility
1	Youth (Boys)	U-18	Born year 1999 and after
		U-16	Born year 2001 and after
		U-14	Born year 2003 and after
		U-12	Born year 2005 and after
		U-10	Born year 2007 and after
		U-8	Born year 2009 and after
2	Youth (Girls)	U-18	Born year 1999 and after
		U-16	Born year 2001 and after
3	Masters	45 years old and above	Born in 1972 and before
4	Corporate	Open	Corporate staff – 70%* Non-corporate staff – 30%  *At least 50% of the Corporate staff must be Singapore Citizens or Singapore PR

For all categories, the team composition must consist of minimally 70% Singapore Citizens or Singapore PRs and 30% Foreigners.

**3. Event Venue & Schedule**Youth Category

- 3.1 The competition for the Youth category will be held at Serangoon Stadium from 29 July and 30 July.

Date	Timing	Venue	Competition Stage
29 Jul 2017	9am – 9pm	Serangoon Stadium	Round Robin, Knockout Round and Finals
30 Jul 2017	9am – 9pm		Round Robin, Knockout Round and Finals

Masters Category

- 3.2 The competition for the Masters category will be held at Jalan Besar Stadium from 31 July to 6 Aug (Tentative).

Date	Timing	Venue	Competition Stage
31 Jul 2017	7pm – 10pm	Jalan Besar Stadium	Round Robin
1 Aug 2017	7pm – 10pm		Round Robin
2 Aug 2017	7pm – 10pm		Round Robin
3 Aug 2017	7pm – 10pm		Round Robin
4 Aug 2017	7pm – 10pm		Round Robin
5 Aug 2017	9am – 9pm		Knockout Round/Q-Finals
6 Aug 2017	9am – 9pm		S-Finals & Finals

Corporate Category

- 3.3 The competition for the Corporate category will be held at Jurong East from 31 July to 6 Aug (Tentative).

Date	Timing	Venue	Competition Stage
31 Jul 2017	7pm – 10pm	Jurong East Stadium	Round Robin
1 Aug 2017	7pm – 10pm		Round Robin
2 Aug 2017	7pm – 10pm		Round Robin
3 Aug 2017	7pm – 10pm		Round Robin
4 Aug 2017	7pm – 10pm		Round Robin
5 Aug 2017	9am – 9pm		Knockout Round/Q-Finals
6 Aug 2017	9am – 9pm		S-Finals & Finals

#### 4. Competition Format

- 4.1 The teams participating in the Youth, Masters and Corporate competitions shall be divided into groups of four (4) teams each (Number of groups are currently tentative depending on number of registered teams. A draw will be conducted for the purpose of determining the placement of the Teams in the groups. **It will be conducted during the Team Managers' Meeting (Schedule to be confirmed – Tentatively on Sat, 15<sup>th</sup> July 2017).**
- a) All matches in a group are played under the league system whereby each team will play once against each of the other teams in its group (single round-robin).
  - b) Three (3) points will be awarded for a win, one (1) point for a draw, and zero (0) point for a loss.
  - c) The ranking of teams in each group shall be determined as follows:
    - (i) Greater number of points obtained in all group matches.
    - (ii) Greater goal difference in all the group matches.
    - (iii) Greater number of goals scored in all the group matches.
    - (iv) If two or more teams are equal on the basis of the above criterion, their place shall be determined as follows:

- a) Greater number of points obtained in the group matches between the teams concerned.
  - b) Goal difference resulting from the group matches between the teams concerned.
  - c) Greater number of goals scored in the group matches between the teams concerned.
  - d) Fewer number of points according to the number of yellow and red cards received in the group matches (Yellow Card = 1 point. Red Card as a consequence of two yellow cards = 3 points. Direct Red Card = 3 points. Yellow Card followed by a direct Red Card = 4 points).
  - e) Drawing of lots
- d) The winners and runner-up team of each group will qualify for the Knockout Stage of the competition.

## **5. Knockout Stage – Knockout Round, Quarter-Finals, Semi-Finals & Final**

- 5.1 The Knockout Round, Quarter-Finals and semi-finals will be played on a single leg 'knockout' basis. The winners of the semi-finals will advance to the final, while the losers will play for 3<sup>rd</sup> placing. Medals will be awarded to 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> placing.
- 5.2 The winner of the match shall be the team that scores the greater number of goals in regulation time for each respective category.
- 5.3 In the event the scores are tied after end of regulation time, the winner shall be determined by penalty kicks. Sudden death penalty kicks will commence when both teams are still tied after each team has taken 3 penalty kicks.

## **6. Registration of Teams**

### Youth Category

- 6.1 Teams are allowed to register a minimum of six (6) players and a maximum of ten (10) players.
- 6.2 Teams are to register one (1) Team Official or Team Manager who will handle player registrations prior to a match.

### Masters Category

- 6.3 Teams are allowed to register a minimum of eight (8) players and a maximum of twelve (12) players.
- 6.4 Teams are to register one (1) Team Official or Team Manager who will handle player registrations prior to a match.

### Corporate Category

- 6.5 Teams are allowed to register a minimum of eight (8) players and a maximum of twelve (12) players.
- 6.6 Teams are to register one (1) Team Official or Team Manager who will handle player registrations prior to a match.

## **7. Player Verification**

- 7.1 All players are required to bring along their NRIC or Student Pass for verification by the competition official.

## **8. Player Start List & Substitution**

### Youth Category

- 8.1 Fifteen (15) minutes before the commencement of the match, the teams must submit their Player Start List form consisting of five (5) starting players and a maximum of five (5) substitutes to the Match Commissioner or Technical Assistant.
- 8.2 The Captain must be identified in the Team Sheet.
- 8.3 After the match has kicked off, each team is allowed an unlimited amount of "rolling" substitutions.

### Masters Category

- 8.4 Fifteen (15) minutes before the commencement of the match, the teams must submit their Player Start List form consisting of seven (7) starting players and a maximum of five (5) substitutes to the Match Commissioner or Technical Assistant.
- 8.4 The Captain must be identified in the Team Sheet.
- 8.5 After the match has kicked off, each team is allowed an unlimited amount of "rolling" substitutions.

### Corporate Category

- 8.6 Fifteen (15) minutes before the commencement of the match, the teams must submit their Player Start List form consisting of seven (7) starting players and a maximum of five (5) substitutes to the Match Commissioner or Technical Assistant.
- 8.7 The Captain must be identified in the Team Sheet.
- 8.8 After the match has kicked off, each team is allowed an unlimited amount of "rolling" substitutions.

## **9. Technical Regulations**

### Youth Category

- 9.1 All matches shall be played in accordance with the 5-a-side Football Rules and Regulations.
- 9.2 Each match shall last Ten (10) minutes, comprising of one (1) half of ten (10) minutes.

9.3 There will be no time-outs provided to teams during any match.

9.4 All matches shall be played on an outdoor field/venue.

#### Masters Category

9.5 All matches shall be played in accordance with the 7-a-side Football Rules and Regulations.

9.6 Each match shall last Fifteen (15) minutes, comprising of one (1) half of fifteen (15) minutes.

9.7 There will be no time-outs provided to teams during any match.

9.8 All matches shall be played on an outdoor field/venue.

#### Corporate Category

9.9 All matches shall be played in accordance with the 7-a-side Football Rules and Regulations.

9.10 Each match shall last Fifteen (15) minutes, comprising of one (1) half of fifteen (15) minutes.

9.11 There will be no time-outs provided to teams during any match.

9.12 All matches shall be played on an outdoor field/venue.

### **10. Match Official**

10.1 All matches shall be officiated by FAS registered or sanctioned referees. The referee's decision on the field is FINAL. No appeal against the referee's decision shall be allowed and entertained.

### **11.1 Awards and Prizes**

11.1 Prizes will be awarded to the top 3 teams of the Youth, Masters and Corporate categories and/or sub-categories respectively.

### **12. Protest**

12.1 Any protest made by a team shall be put in writing to the Get Active! Singapore 2017 Steering Committee after the match, so that the Steering Committee will decide on the protest. Administration fee will be imposed and is not refundable.

### **13. Disclaimer**

13.1 Sport Singapore reserves the right to cancel, postpone or change the venue, date and/or time of the Football competition for all categories at its discretion

due to inclement weather, facility problem or any other situation deemed as appropriate.

- 13.2 Sport Singapore and their partners and/or agents will not be held responsible for any claims arising out of any death or injury, damage or loss, suffered or caused while attending this competition, and this includes all costs and expenses incurred as a result of such claims.