



BASKETBALL 3 X 3 COMPETITION RULES & REGULATIONS

(Updated on 26 May 2016)

1. Date & Venue

The competition will be held from 17 to 19 June 2016 at:
Anglican High School
600 Upper Changi Rd
Singapore 487012

2. Rules & Regulations

- 2.1 According to the Laws/Rules established by the latest FIBA 3x3 Rules of the Game of the International Basketball Federation (FIBA, <http://www.fiba.com>)
- 2.2 Governed by the SYOF General Rules and Regulations 2016,

3. Eligibility & Registration

- 3.1 All participants for categories Boys'/Girls' (15 and below) must be youths aged 15 and below.
- 3.2 All participants for categories Boys'/Girls (17 and below) must be youths aged 17 and below.
- 3.3 A player shall not be registered for more than one (1) team.
- 3.5 All teams are to register by submitting details to SYOF@cityneon.com.sg. The closing date of the registration is **3 June 2016 (Friday), 4pm**.
- 3.6 All Teams are to attend a compulsory Team Manager's Meeting, **10 June 2016, 4pm, Friday**, at Anglican High School. During which Team Managers are to bring along, payment for registration fee (S\$30/Team), confirmation email and ALL team members' declaration form. The Draw will be conducted after the Meeting.

4. Team Composition

- 4.1 The team composition shall consist of a minimum of 4 participants and up to a maximum of 5 participants.

4.2 The age eligibility and the list of the event are as follows

Category	Requirement	Team Size	
		Min	Max
Boys' (15 and below)	Born on/after 1 January 2001	4	5
Girls' (15 and below)			
Boys' (17 and below)	Born on/after 1 January 1999		
Girls' (17 and below)			

5. Format of Play

5.1 The list of categories shall be as follows:

S/N	Categories	Requirements
1	Boys' (15 and below)	Born on/after 1 January 2001
2	Girls' (15 and below)	
3	Boys' (17 and below)	Born on/after 1 January 1999
4	Girls' (17 and below)	

5.2 Format of play shall be confirmed once the entries are finalised.

5.3 Only the registered team manager and players are permitted to sit on the team bench during the match.

5.4 The match shall consist of one (1) period of 10 minutes playing time. The clock shall be stopped during dead ball situations and free throws. The clock shall be restarted after the exchange of the ball is completed (as soon as it is in the offensive team's hands)

5.5 However, the first team which scores 21 points or more wins the game if it happens before the end of regular playing time. This rule is applied to regular playing time only (not in a potential overtime).

5.6 A coin flip shall determine which team gets the first possession. The team that wins the coin flip can either choose the benefit from the ball possession at the beginning of the game or at the beginning of a potential overtime.

5.7 If the score is tied at the end of playing time, an extra period of time will be played. The defensive team from game start shall have the first ball possession. There shall be an interval of one (1) minute before each extra period. The first team to score two (2) points in the overtime wins the game.

5.8 The following scoring system shall apply for the Award of League Points:

2 points for a win

1 point for a loss

0 point for conceding a walk-over

- 5.9 Ranking of the Games;
Ranking will be decided by the number of league points awarded.
If two teams have the same number of league points, the team that won the game between these two teams shall be ranked higher.
If more than two teams have equal points, then taking into account only those matches played among the teams with equal points, the positions of the teams shall be worked out according to the FIBA 3-on-3 classification.

6. Walkover

- 6.1 A team shall concede a walkover if the composition of its participants on the court of play fails to meet the team composition criteria as stipulated in point 3 of this competition Rules and Regulations.
- 6.2 A team shall lose the game by forfeit if at the scheduled starting time the team is not present on the playing court with three (3) players ready to play.

7. Disqualification

- 7.1 Individual or team may be disqualified in the event of fielding ineligible participant(s) or unruly conduct of participant(s).
- 7.2 The Organiser reserve the right to disqualify team(s)/participant(s) at their discretion and take further disciplinary action that could be in the form of a term ban in Singapore Youth Olympic Festival 2016.

8. Equipment and Attire

- 8.1 Players of each team shall wear numbered jerseys of the same colour (if possible).
- 8.2 Bibs will be provided for each team (if necessary).
- 8.3 The Organiser shall decide the competition equipment (i.e. basketball, scoreboard) to be used for this competition.
- 8.4 Team Managers must be appropriately attired for the matches. Participants shall preferably wear non-marking shoes during the competition.

9. Reporting

- 9.1 Participant(s) must bring along and produce one of the following forms of identification
Valid Singapore pink or blue identity card
Valid passport, student pass with NRIC number
Failing which, he/she will not be allowed to compete in the match.
- 9.2 Team managers of team shall undertake to submit their players' identity cards and team line-up sheet to the presiding Competition Official 15 minutes before the scheduled time of play.

10. Competition Jurisdiction

- 10.1 The Organiser reserves the right to interpret or amend the rules and regulations of the competition at any time. Notifications of such changes will be posted on the SYOF official website. All participants are advised to visit the competition website for any notices or updates to draws or fixtures.
- 10.2 While reasonable precautions will be taken, the Organiser, their servants and agents will not be responsible or in any way liable for any death, disability, personal injury, loss of property or any other loss howsoever arising from any cause whatsoever at any time during the course of this competition.
- 10.3 A first aid team will be provided in-case of emergency.
- 10.4 All players are required to submit their declaration forms, players without declaration forms will be debarred from participating in the competition.

11. Final and Prize Presentation

- 11.1 The Prize Presentation Ceremony shall be held immediately after the finals of the events.
- 11.2 All prize winners **MUST** be present at the ceremony in neat attire (no singlet, slippers and sandals) in order to receive the prize.
- 11.3 All prize winners **MUST** be present in person, in order to receive the prize vouchers/ trophies/ medals and sponsor gift. No representatives are allowed.
- 11.4 If prize winners do not turn up during the prize presentation ceremony, prize vouchers/ trophies/ medals and sponsor gift will not be awarded